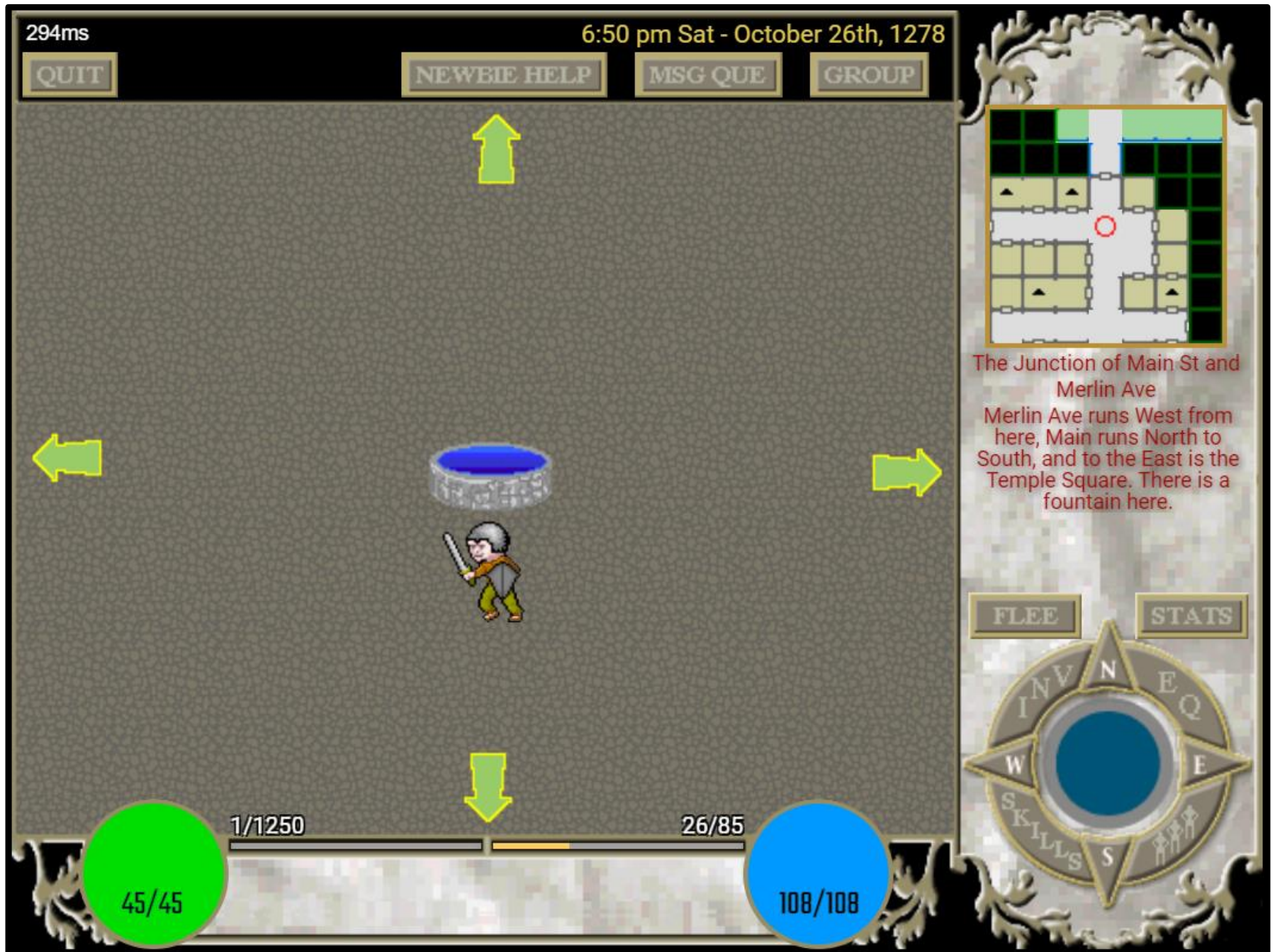# BATTLE ATLANTIS: Rise of Myrmidon

HOW TO GUIDE FOR NEW INTERFACE

iface v0.944 Beta

game v 0.912 Beta

The Interface

294ms

6:50 pm Sat - October 26th, 1278

QUIT

NEWBIE HELP

MSG QUE

GROUP

The Junction of Main St and Merlin Ave
Merlin Ave runs West from here, Main runs North to South, and to the East is the Temple Square. There is a fountain here.

FLEE

STATS

INV N EQ
I E
W E
S SKILLS

1/1250

26/85

45/45

108/108

How to Move

294ms   6:50 pm S

QUIT   NEWBIE HELP   MS

Click on arrow to move in that direction.
Note: Move that direction to open doors/search for hidden doors.

Move North
Hot Key
W or Up Arrow

Move West
Hot Key
A or Left Arrow

The Junction of Main St and
Merlin Ave
Merlin Ave runs West from
here, Main runs North to
South, and to the East is the
Temple Square. There is a
fountain here.

Move East
Hot Key
D or Right Arrow

FLEE   STATS

Move South
Hot Key
S or Down Arrow

1/1250   26/85

45/45   108/108

INV   N   EQ
W   E
SKILLS   S

How to Move

QUIT   NEWBIE HELP   MSG QUE   GROUP

Click on Staircase to move in that direction.
Note: Move that direction to open doors/search for hidden doors.

Move Down
Hot Key
E

1/1250

45/45

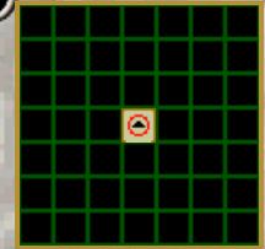388ms   9:55 am Mon - November 14th, 1278

QUIT   NEWBIE HELP   MSG QUE   GROUP

Move Up
Hot Key
Q

Mysterious Cavern Entrace

Torches line the walls
illuminating the muddy
caverns, the stench of
mildew is overwhelming.

FLEE   STATS

1/1250   76/85

45/45

108/108

294ms — Latency

Quit — QUIT

Game Time — 6:50 pm Sat - October 26th, 1278

Help Menu — NEWBIE HELP

Message History — MSG QUE

In Group — GROUP

Mini Map

Room Specific Item

Room Name — The Junction of Main St and Merlin Ave

Room Description — Merlin Ave runs West from here, Main runs North to South, and to the East is the Temple Square. There is a fountain here.

Stats — STATS

Flee — FLEE
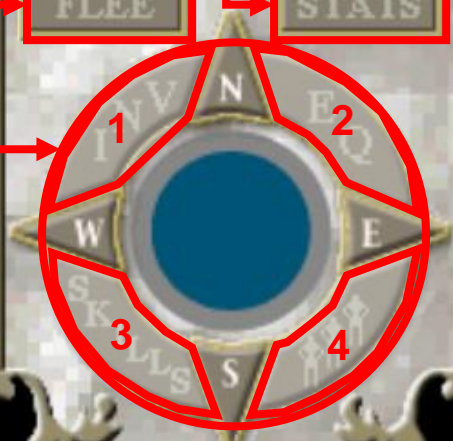
1. Inventory
2. Equipment
3. Skills
4. Players Online

Mana

Hit Points — 45/45

Experience — 1/1250

Stamina — 26/85

Mana — 108/108

Chat / Command Box

I N V
Q
W E
S K I L L S
N
E
S
1
2
3
4

294ms

Game Time → 6:50 pm Sat - October 26th, 1278

QUIT ← Quit

NEWBIE HELP   MSG QUE   GROUP

Help Menu

Message History

In Group
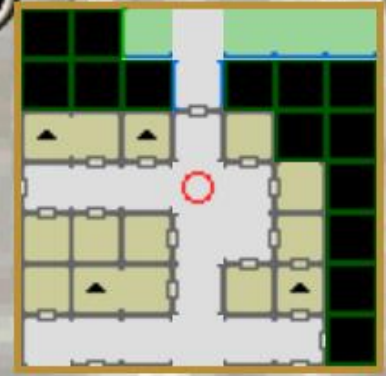
Quit – Saves and removes you from game.

Latency – Describes a delay that takes place during communication to the game server.

Game Time – Tells the time of day.
5:00 AM – 8:59 PM Day Time
9:00 PM – 4:49 Night Time
1 Game Hour = 75 Seconds

Help Menu – Provides the basic information needed to get started.

Message History – Provides all message history from other players and in game activity.

In Group – Displays players that are in your group.

The Junction of Main St and Merlin Ave
Merlin Ave runs West from here, Main runs North to South, and to the East is the Temple Square. There is a fountain here.

FLEE   STATS

N
V   E
I   Q
W   E
S   I
K L L S
S

26/85

45/45

108/108

294ms

6:50 pm Sat - October 26th, 1278

QUIT

NEWBIE HELP

MSG QUE

GROUP

Mini Map

Mini Map – Displays explored rooms.
Note: Red circle is your position.

Room Name – Displays the name of the room you are in.

Room Specific Item

Room Name

The Junction of Main St and Merlin Ave

Room Description

Merlin Ave runs West from here, Main runs North to South, and to the East is the Temple Square. There is a fountain here.

FLEE

STATS

Room Specific Item – Clickable item.
Fountain, Altar, Staircases, & Chests

1/1250

26/85

Room Description – Displays the description of the room you are in.

108/108

QUIT

NEWBIE HELP

MSG QUE

GROUP

Flee – Attempts to flee from your current room.

Stats – Displays your character stats. (Image Below)

Inventory – Displays your character inventory. (Image Below)

Equipment – Displays your character equipment. (Image Below)

Skills – Displays your character skills. (Image Below)

Players Online – Displays characters online. (Image Below)

The Junction of Main St and Merlin Ave

Merlin Ave runs West from here, Main runs North to South, and to the East is the Temple Square. There is a fountain here.

Stats

Flee

FLEE

STATS

1. Inventory
2. Equipment
3. Skills
4. Players Online

1

2

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3

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4

1/1250

26/85

45/45

108/108

Character Stats Menu

Available Stats
Note:"+" signs will populate next to each stat.

Character Name and Title

Close Window

Current Stats
Note: Mouse hover for base stats.

Race / Class
Current Level
Experience to next level

Miscellaneous Stats

Offensive Stats

Defensive Stats

Played Time

Trixy

STAT POINTS: 0

| STR: 76 | DEX: 79 | CON: 45 |
| INT: 63 | WIS: 12 | CHA: 34 |

Trixy
Orc Warrior
Level: 51

TNL: 6,079,784

OFFENSE	
Hitroll:	3
Damroll:	13
Thac0:	11

MISCELLANEOUS	
Weight Carried:	12 / 266
Age:	24
Sex:	F
Align:	15
Enchantments:	
Summonable	

DEFENSE	
Armor Class:	-16
Cold:	[59 -2]
Lightning:	[58 0]
Poison:	[57 0]
Fire:	[58 0]
Spell:	[59 0]

Playing time: 13 days / 15 hours

Inventory Menu

Carried Items

Equipment Menu

Close Window

(12) Items | Inventory

A Lantern

A Bandage (x11)

Give/Fill

Gold: 123,577

Gold Carried

Look Eat Sell Drop Don Junk

Action Buttons

Click action button then item you want to action.
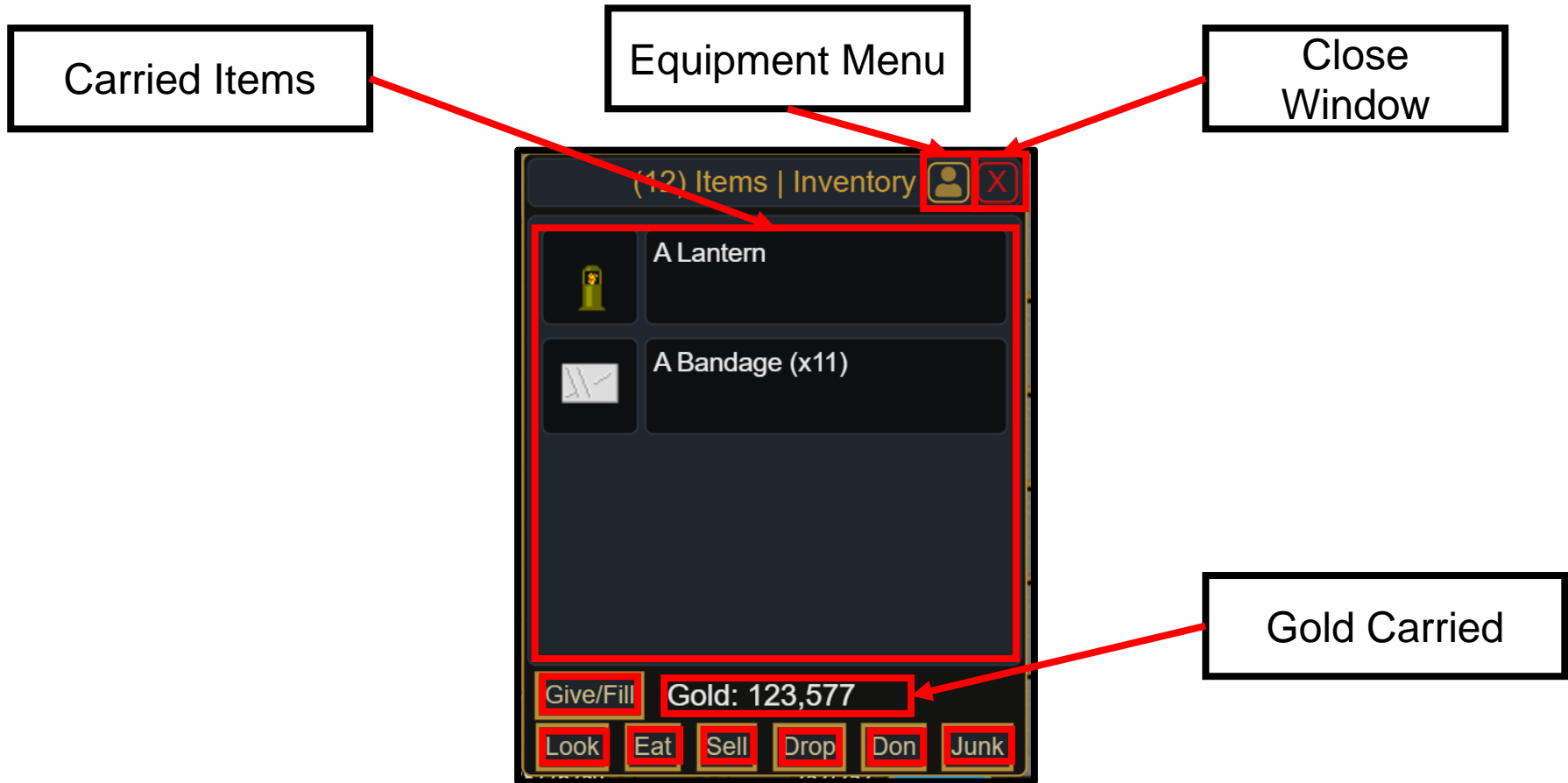
Give/Fill: Gives item to player or fills item from fountain.
Look: Inspects current item. (Pop-up will appear with item description.)
Eat: Eats item.
Sell: Sells item. Note: Must be in specified shop.
Drop: Drop item on floor.
Don: Donates items. Note: Item will disappear from inventory and reappear in donation room.
Junk: Destroys item and you are rewarded by the gods.

Equipment Menu (Hot Key I)

(12) Items | Inventory

A Lantern

A Bandage (x11)

Gnorl Armor Helm

Vine Necklace

Vine Necklace

blue cloak

Gnorl Armor Sleeves

Gnorl Armor Plate

Gnorl Armor Shield

Vine Bracelet

Vine Bracelet

Gnorl Armor Gloves

Crew Belt

Teac Ring (glow)

Teac Ring (glow)

Gnorl Armor Leggings

blue boots

Xurl sword

a broadsword

Give/Fill   Gold: 123,577

Look   Eat   Sell   Drop   Don   Junk

Click the item you want to equip in your inventory and then click the item slot where that item can be equipped.

Skills Menu

Remaining Practices

Close Window

Player Skills

You have 4 practice sessions remaining.
You know the following skills:

bandage	85
bash	0
dodge	85
farsight	0
kick	0
rescue	0
second attack	85
swap	0
track	5

Available Skills

Skill 1   Skill 2   Learn

Action Buttons

Skill 1: Sets the skill as Skill 1.
Skill 2: Sets the skill as Skill 2.
Learn: Uses 1 practice to become more proficient in the skill. **Note:** Must be in guild to learn skills.

Players Online Menu

Who is nearby.
Hot Key (Shift U)

Who is online.
Hot Key (U)

Close Window

Local [Global] 3 Adventurers O'Hoy! X

[51 Or Wa] Trixy the Slayer [The Laughing Coffin] (notell) (quest)

Player Level/Race/Class | Player Name | Player Title | Clan | Set Tags

[101 Hu Ma] The Legendary Dumbledor
[104 Or Wa] Jax the Skeleton King

Immortals

Note: Double click on character name to send them a private message.

294ms

QUIT   NEWBIE HELP   MSG QUE   GROUP

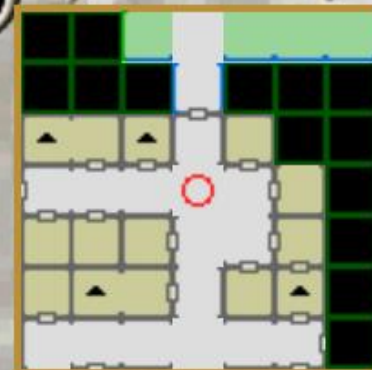Hit Points – Displays characters health.

Mana – Displays characters mana.

Stamina – Displays characters stamina.

Experience – Displays characters total experience.

Chat / Command Box – Click then type to command then your message.
Example 1: say hello (to tell everyone in the room hello)
Example 2: eat bread (to eat bread)

The Junction of Main St and Merlin Ave
Merlin Ave runs West from here, Main runs North to South, and to the East is the Temple Square. There is a fountain here.

FLEE   STATS

N E Q
W   E
S K I L L S

Mana

Hit Points   Experience   Stamina

1/1250   26/85

45/45   Chat / Command Box   108/108

QUIT

NEWBIE HELP

MSG QUE

GROUP

Mobiles/NPCs

Cavern Passage

Sign

Corpse

Treasure

Player
Characters

243/1250

83/85

43/45

108/108

9:55 am Mon - November 14th, 1278
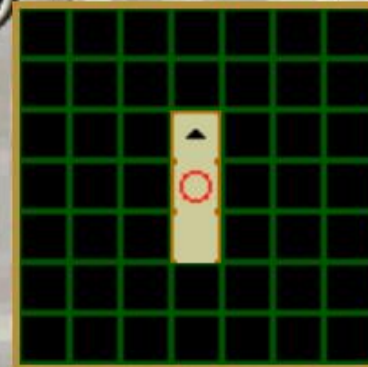
NEWBIE HELP   MSG QUE   GROUP

↑

The sign reads:
When confronted with a mob that you dont know, it is always a good idea to 'consider' them before you attack. To do this, select the mob by clicking them and choose 'Consider' in the menu.

Cavern Passage

Sign →

When you click on the sign a prompt will show you what it reads.

FLEE   STATS

N
E
Q
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I
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K
I
L
L
S

243/1250

83/85

↓

45/45

108/108

Corpse

corpse of a white mouse

Examine

(1) Items

A Cheap Sword

Look   Get   Get All

9:55 am Mon - November 14th, 1

NEWBIE HELP   MSG QUE   GROU

FLEE   STATS

Corpse

Treasure

Corpse Menu – Displays a list of corpses in the room. Click on the corpse then examine to see what is inside.
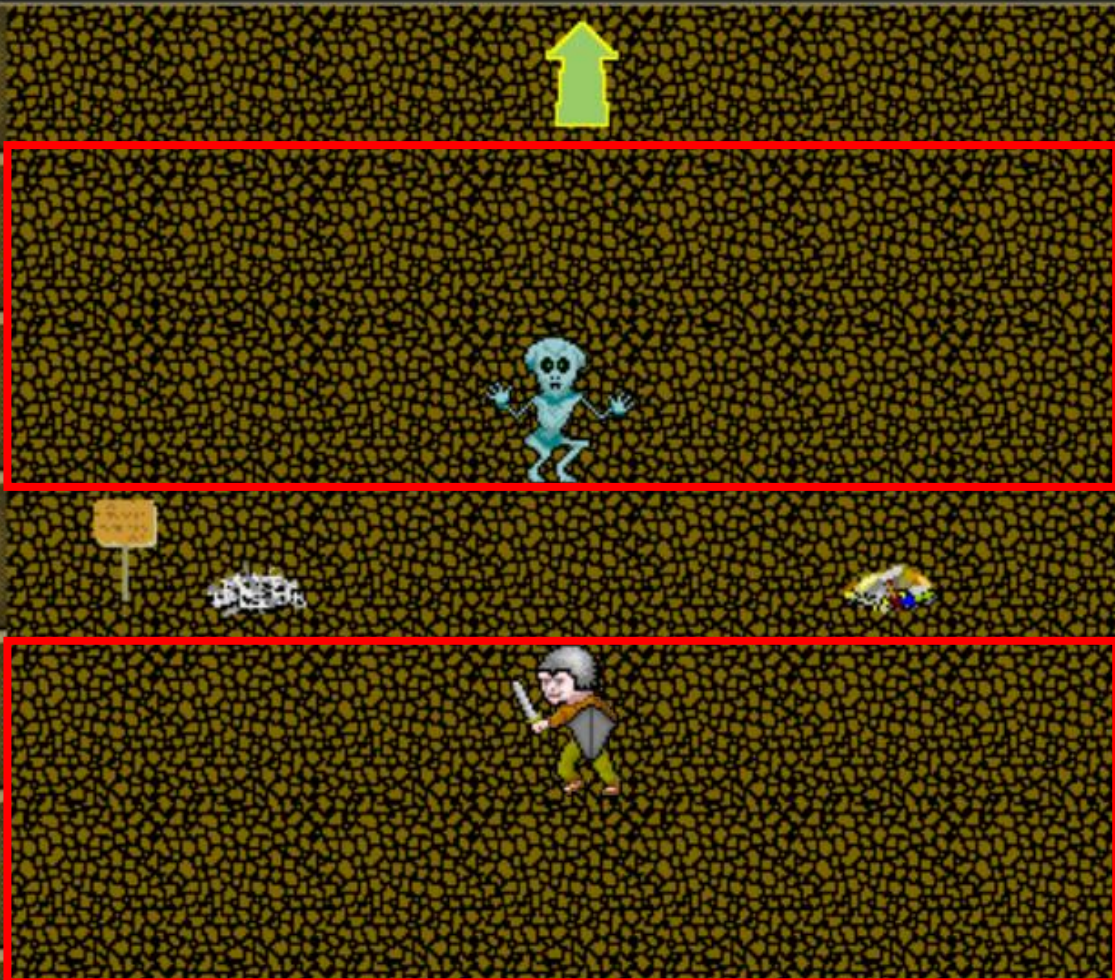
Treasure Menu – Displays items located in the room. Click on the item then one of the action buttons.
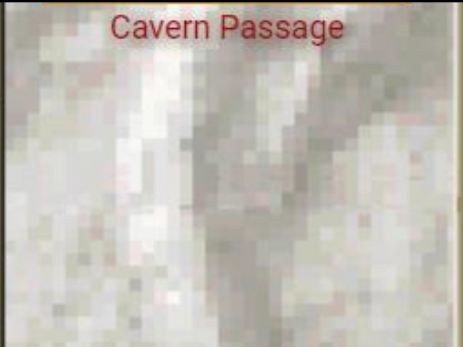Look – to inspect item
Get – to get item
Get All – to get all items

83/85

43/45

108

QUIT

NEWBIE HELP

MSG QUE

GROUP

Mobiles/NPCs
Note: Max 10 Mobiles/NPCs displayed

Cavern Passage

Player Characters
Note: Max 10 players displayed.

243/1250

83/85

43/45

108/108

QUIT   NEWBIE HELP   MSG QUE   GROUP

You are hungry.
You are thirsty.
Your light fades.

Cavern Passage

Click on mobile or NPC to
bring up action menu.

Kill

Look

Consider

bandage

bash

Kill – Attacks target
Look – Inspects target
Consider – Determines difficulty
Bandage – Skill 1
Bash – Skill 2
Note: Skill 1 & 2 are character specific and set by player.

FLEE   STATS

1548/4000   42/88
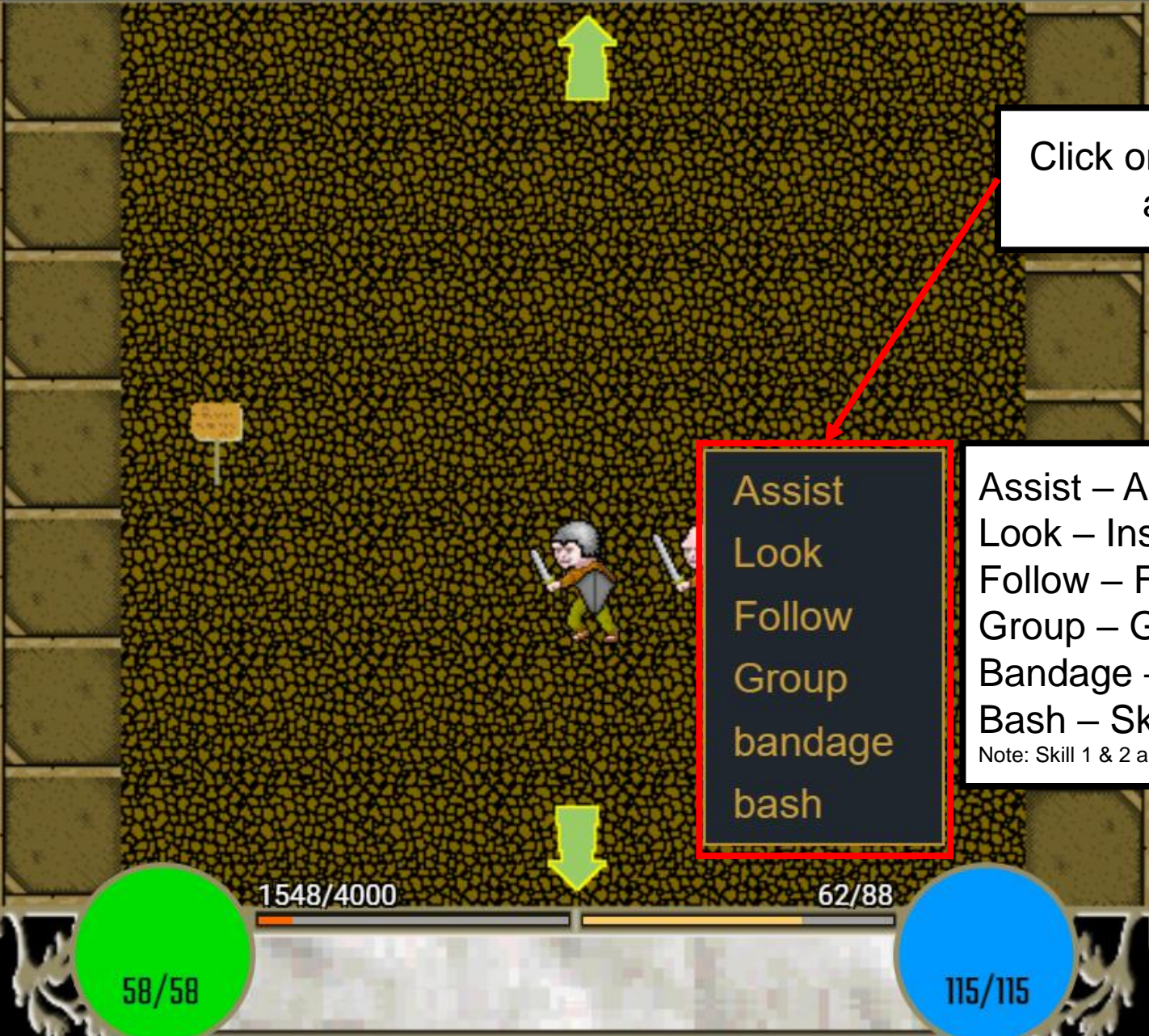
58/58   115/115

QUIT   NEWBIE HELP   MSG QUE   GROUP

Click on player to bring up action menu.

Cavern Passage

Assist
Look
Follow
Group
bandage
bash

Assist – Assists target
Look – Inspects target
Follow – Follows target
Group – Groups target
Bandage – Skill 1
Bash – Skill 2
Note: Skill 1 & 2 are character specific and set by player.

1548/4000   62/88

58/58   115/115

Hot Keys / Useful Commands

Hot Keys
A or Left Arrow – Move West
S or down Arrow – Move South
D or Right Arrow – Move East
W or Up Arrow – Move North
Q – Move Up
E – Move Down
I – Equipment Menu
U – Players Online
Shift U – Nearby Players
ESC – Close All Windows

Commands
Tell (character name) – Sends private message.
Chat – Global message all players see.
Eat (item) – Eats item.
Drink (item) – Drinks item.
Reply – Replies to last private message.
Help (command) – Provides useful information about a command.
Command – Lists useful commands.